

Multi-Grid on the Simulation Framework

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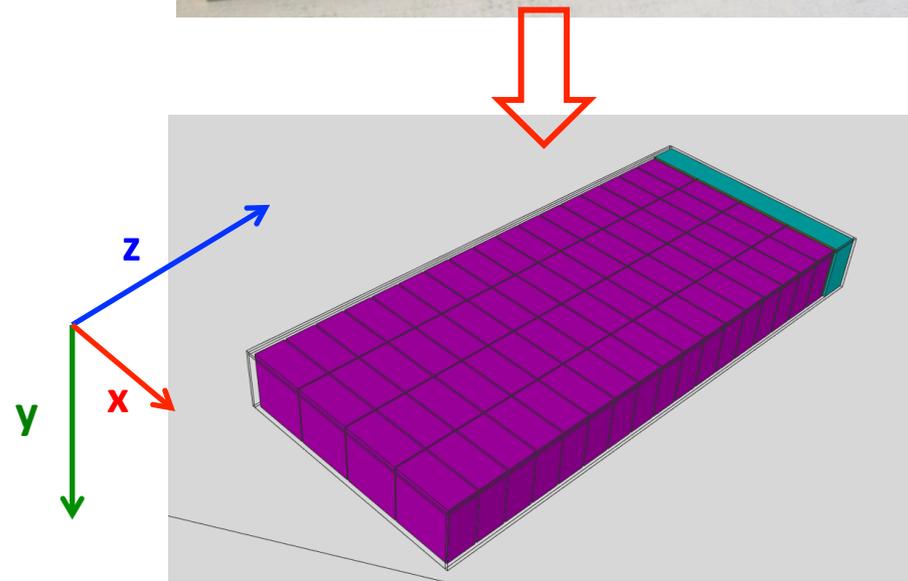
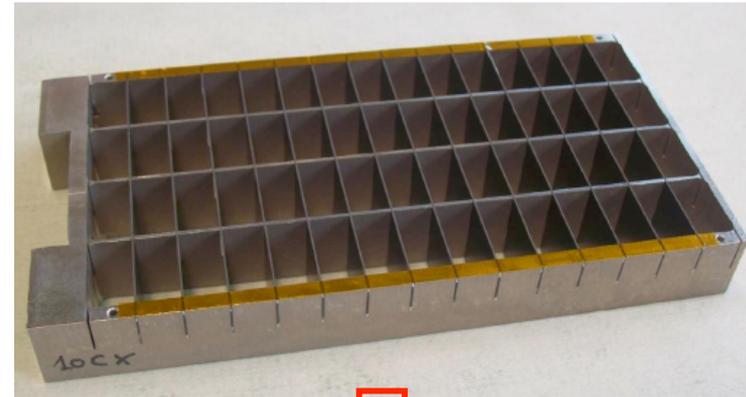
Multi-Grid Simulation

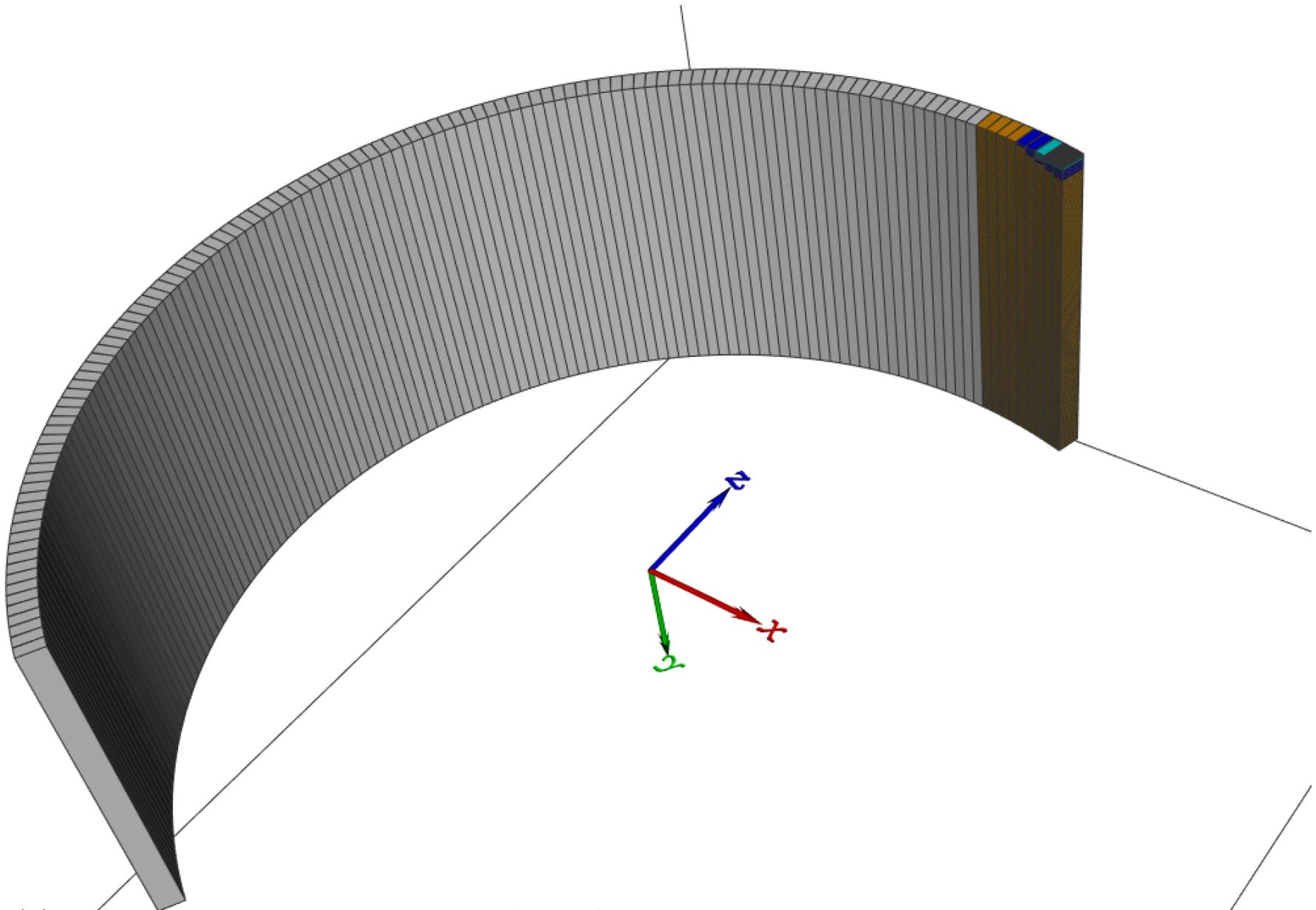
- GEANT4 simulation on Framework:
 - Flexible
 - Parameterized
 - Default settings equal to IN6 grid geometry + realistic full scale instrument geometry
- Additional python scripts for overlay histograms



The Grid

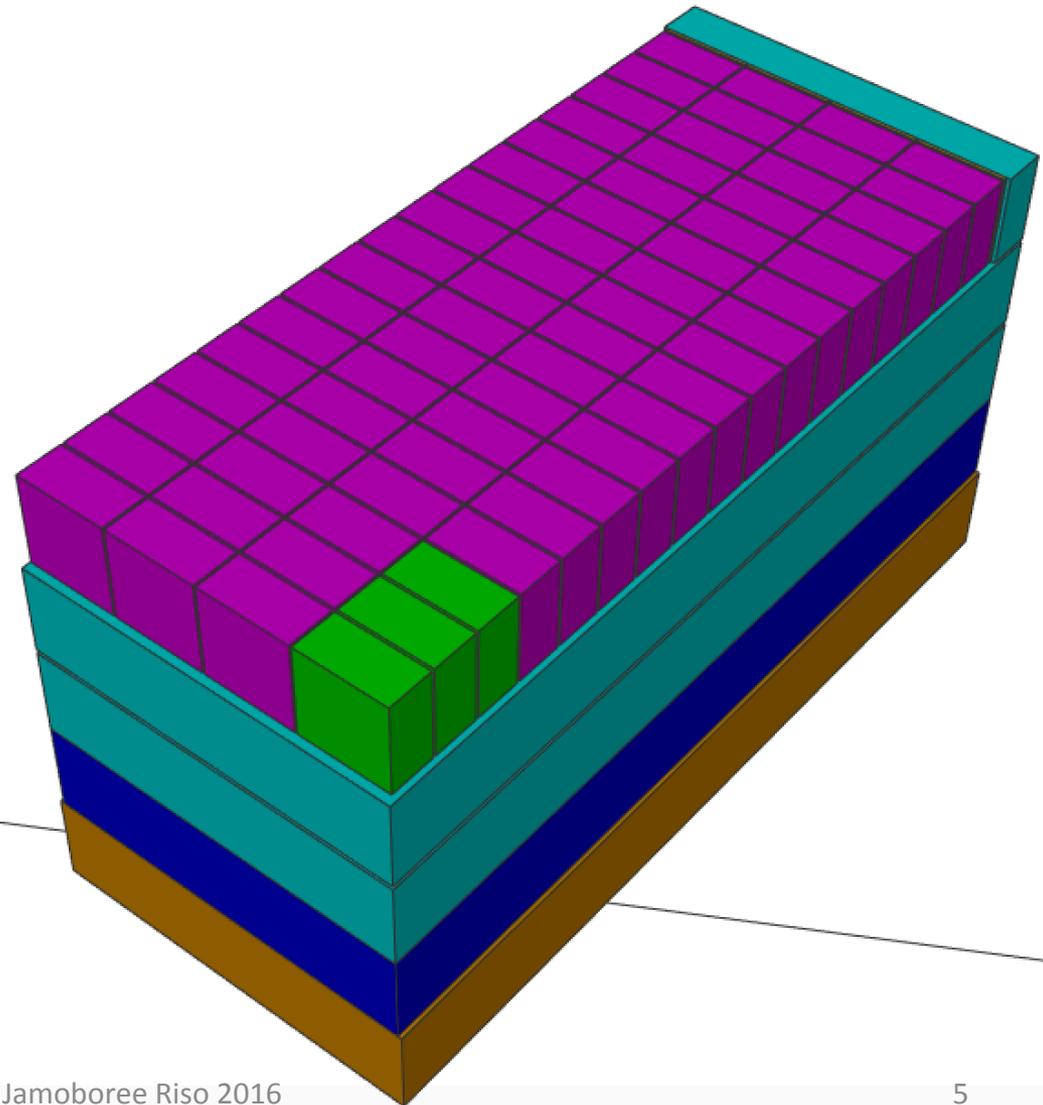
- Grid defined by:
 - 4 X 17 cells (x, z)
 - X = 2.2 cm
 - Y = 2.26 cm
 - Z = 1.1 cm
 - Blades:
 - Entry blade: 1 mm
 - End blade: 11.6 mm
 - Inside blade (x): 0.5 mm
 - Inside blade (z): 0.6 mm
 - Outside blade: 1 mm
 - Boron-carbide:
 - x = 0 μm
 - z = 1 μm
 - End shielding: 1 mm



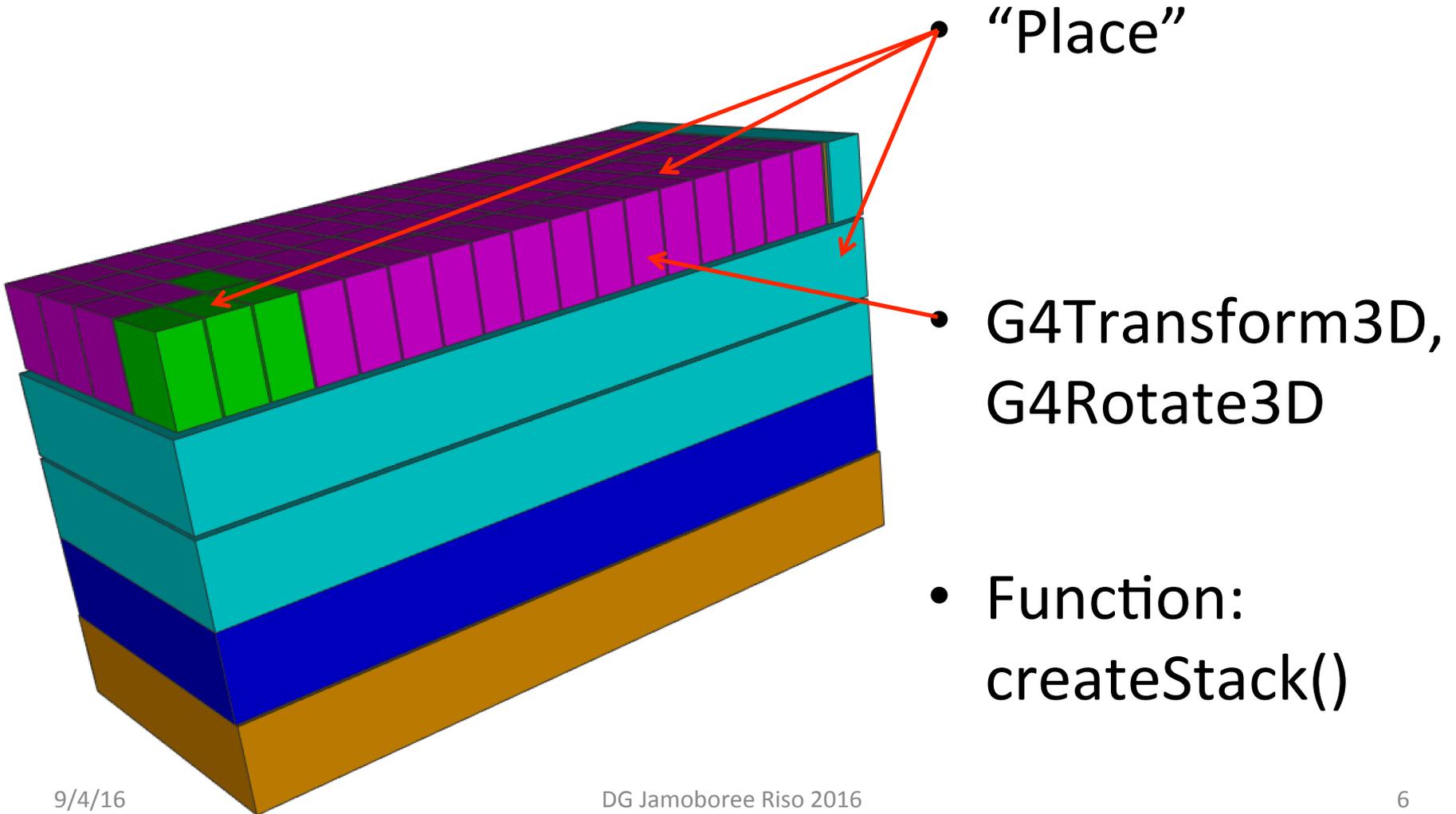


Embedded repetitive structures

- Counting gas
- B_4C
- Al block
-> frame
- Grid:
-> gas gap
- Shielded grid:
-> side shielding

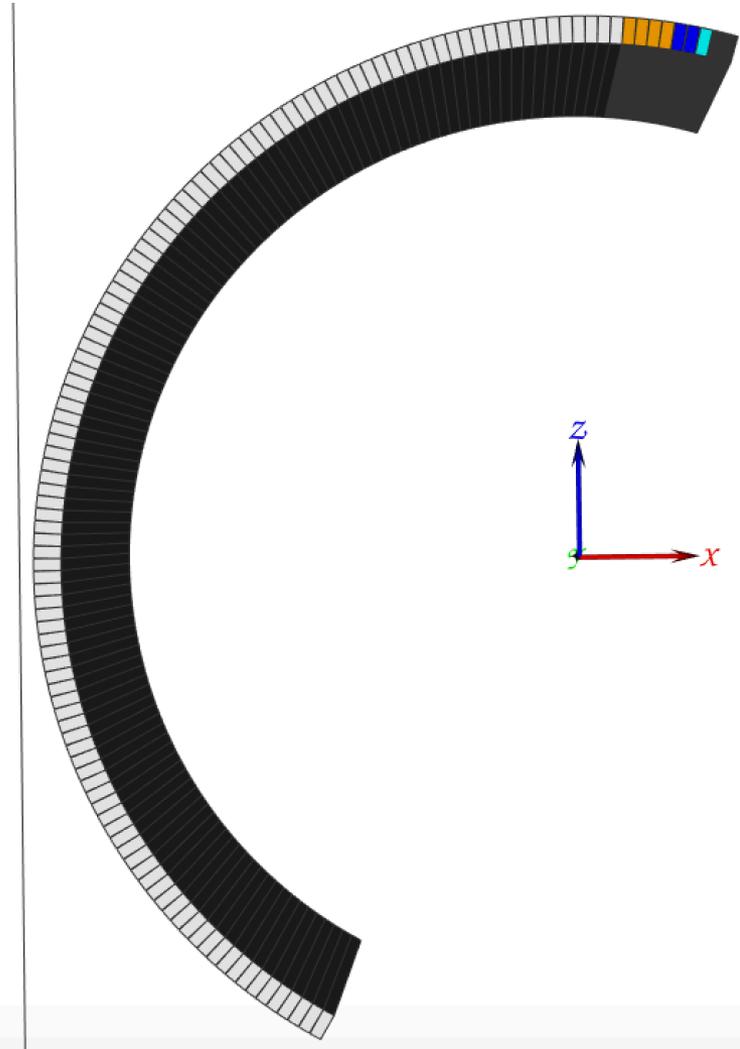


Embedded repetitive structures



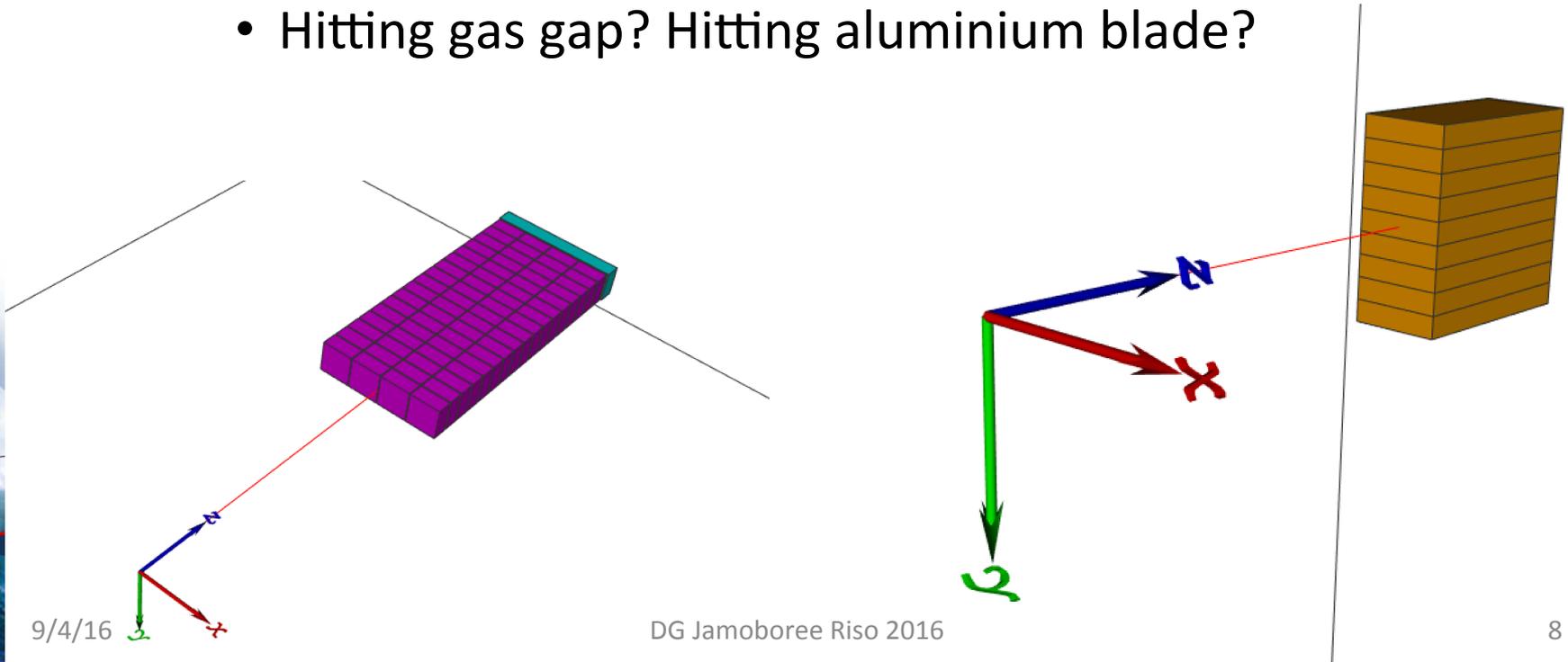
Full scale model

- Stack:
 - number of grids
 $h = \sim 3 \text{ m} \rightarrow 127 \text{ grids}$
- Arc:
 - start angle
 - number of stacks
from -150° to $+30^\circ$
 $180^\circ \rightarrow 125 \text{ stacks}$
- Sample-detector distance: 4 m



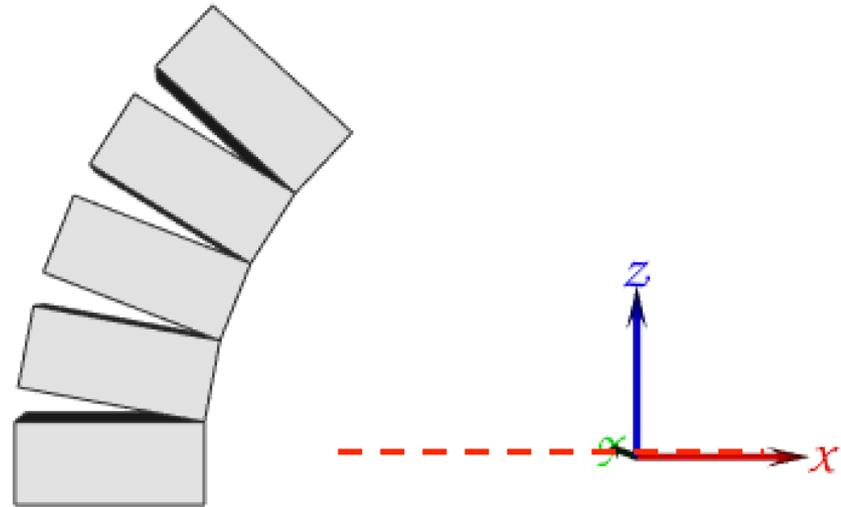
Geometry issues I.

- Warning:
 - Single grid and single stack are centralized for pencil beam:
 - Hitting gas gap? Hitting aluminium blade?



Geometry issues II.

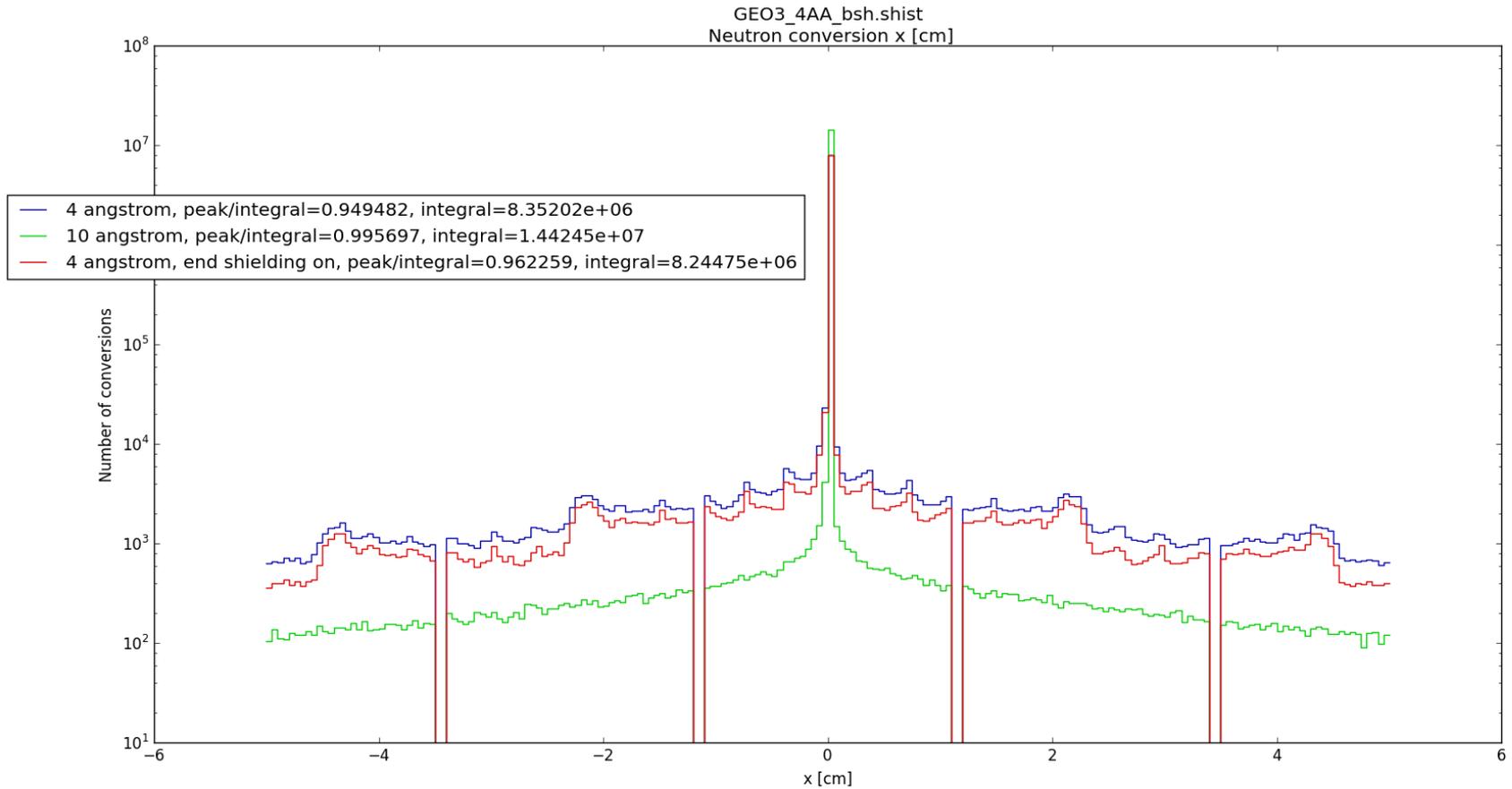
- Warning:
 - Start angle is at the center of the first stack!



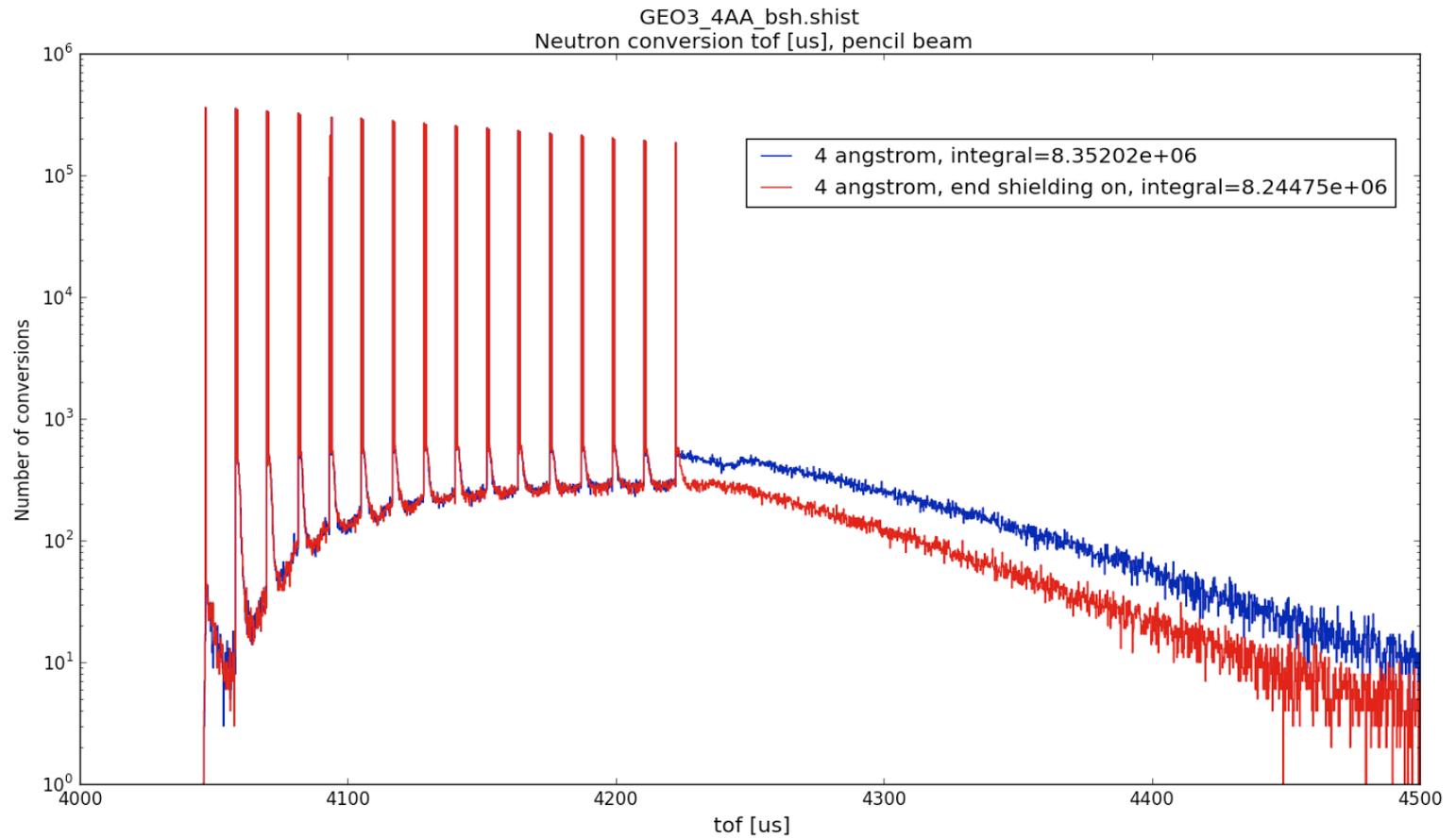
Analysis

- Aims:
 - Understand scattered neutron background
 - Elastic & inelastic scattering, Bragg-peaks...
 - Optimize SBR & shielding
 - neutron scatter, energy deposition
- Simulation methods:
Implement 1D and 2D histograms:
 - Neutron conversion ($x, y, z, \theta, \phi, E, \text{tof}$)
 - Neutron escape ($x, y, z, \dots ?$)

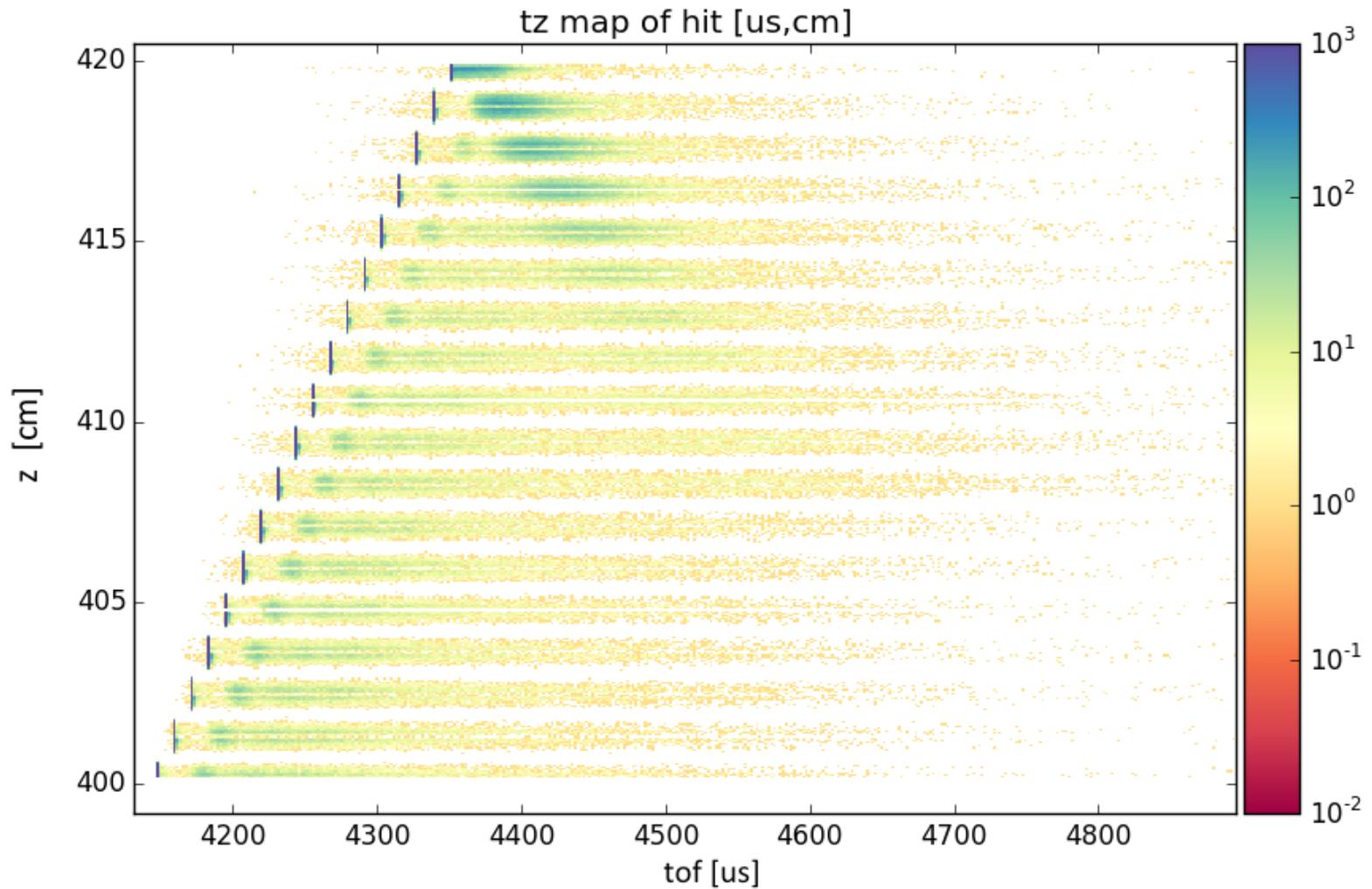
Neutron conversion x coordinates



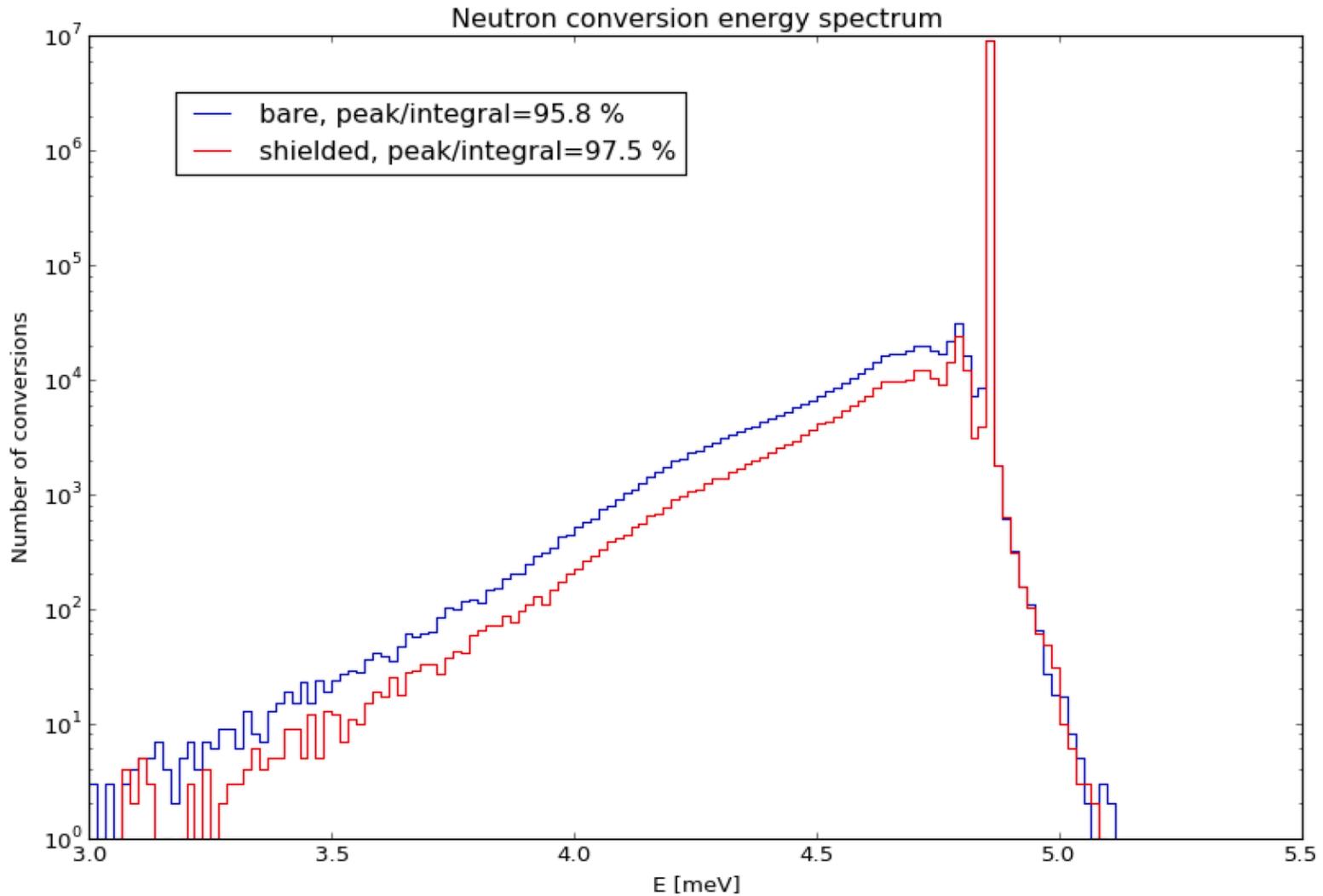
ToF



ToF – depth (IN6)

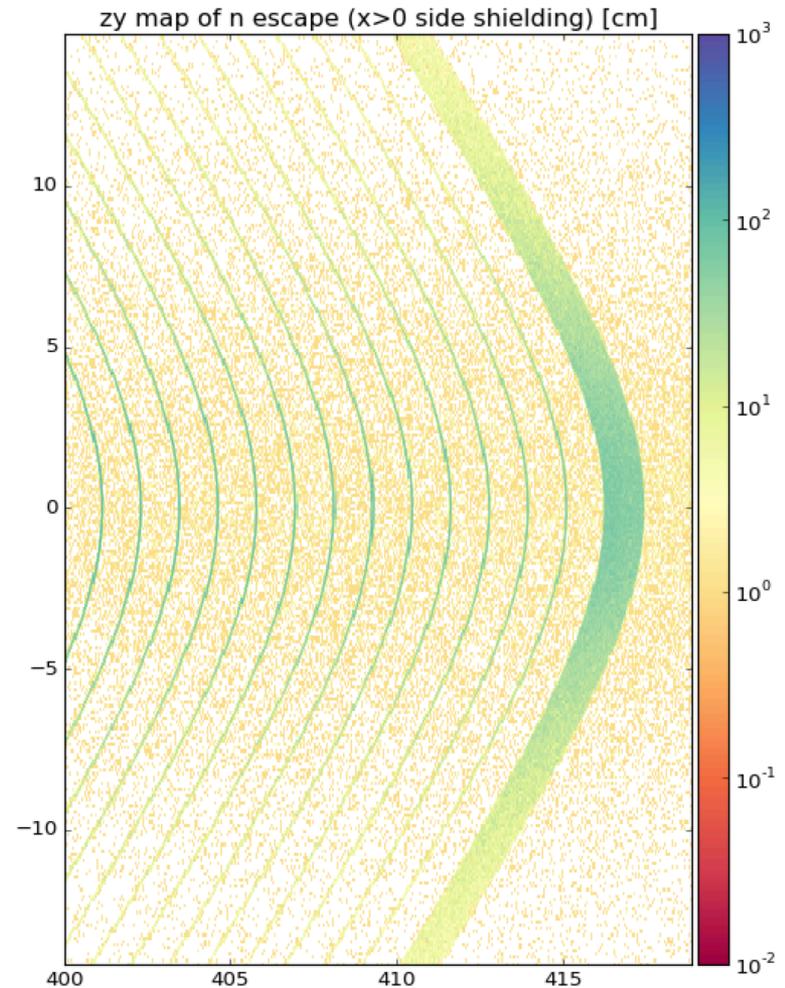
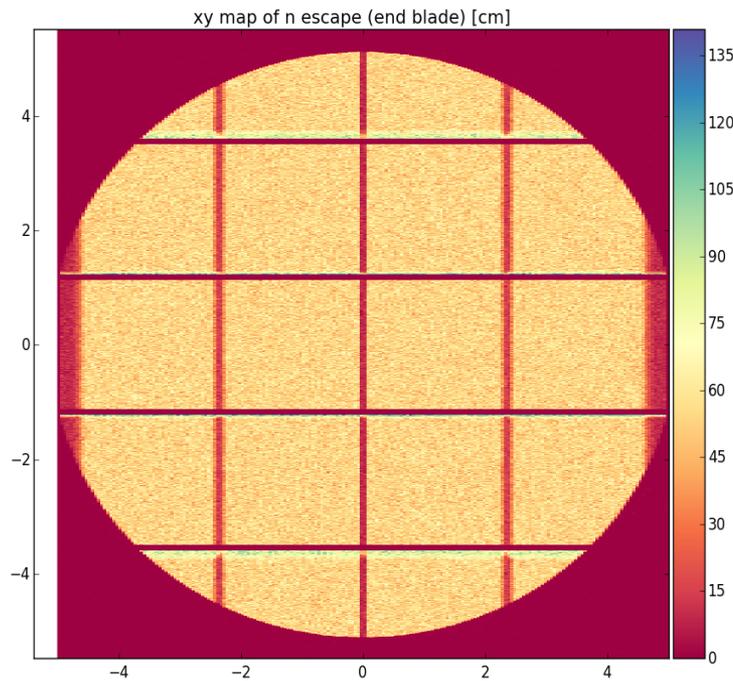


ToF Energy spectra



Side escape

- End escape:
hardcoded coordinates!



Further steps:

- Parameter scan for side and end shielding:
 - Materials (Cd, Gd + PE)
 - Thicknesses
 - > add analysis, find good beams
- Go for single stack: find good histograms to fill 😊
- Go for full scale: find good histograms to fill 😊
- Clean up hardcoded things
- Run jobs run jobs run jobs...

Far more further steps:

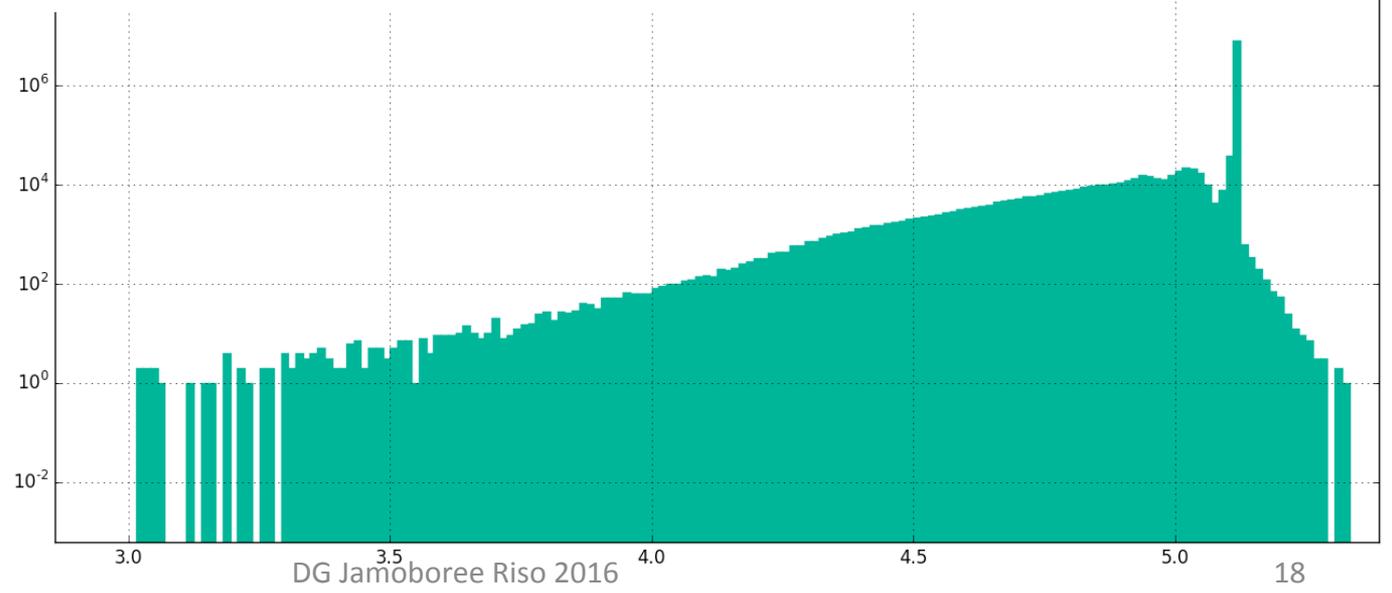
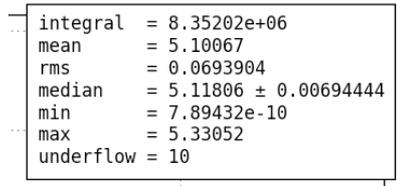
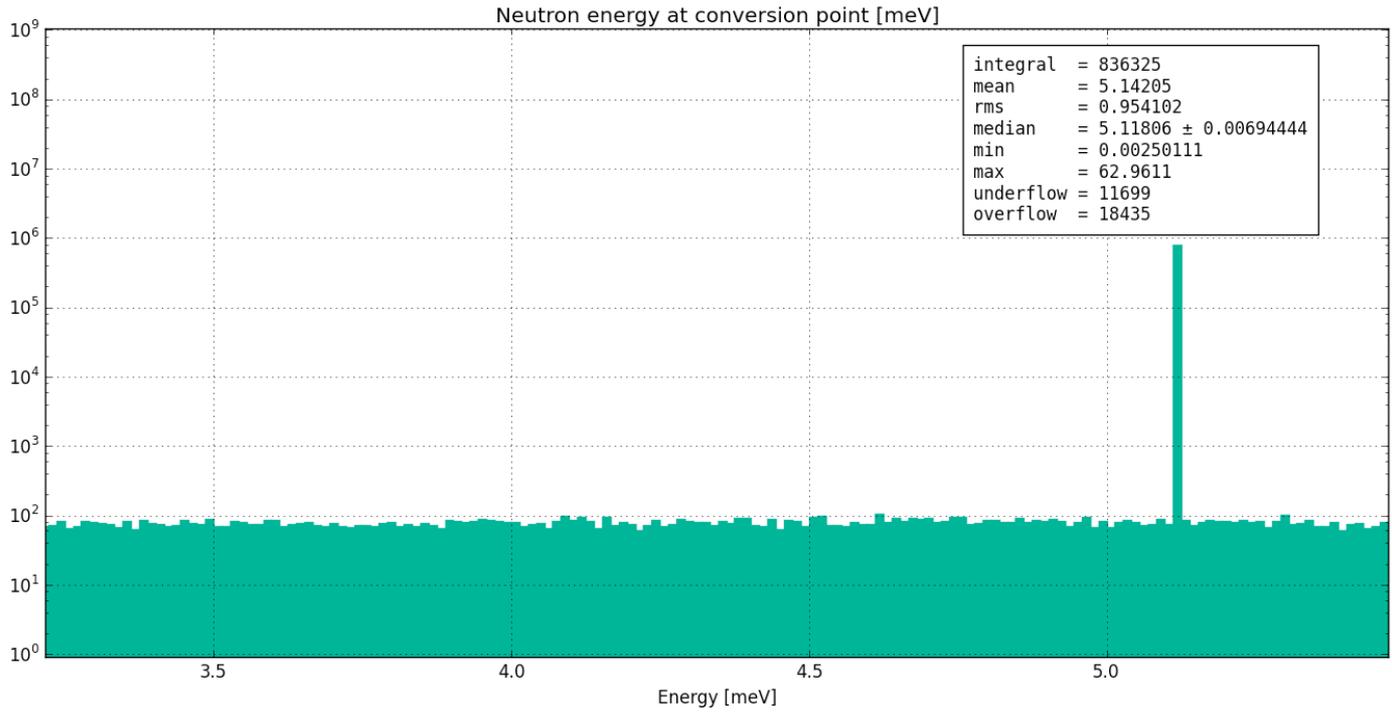
- Go for secondary particles...?
cp & γ ...?



Thank you for your attention!

Questions?





9/4/16