

# Particle showers

Lessons from high energy physics

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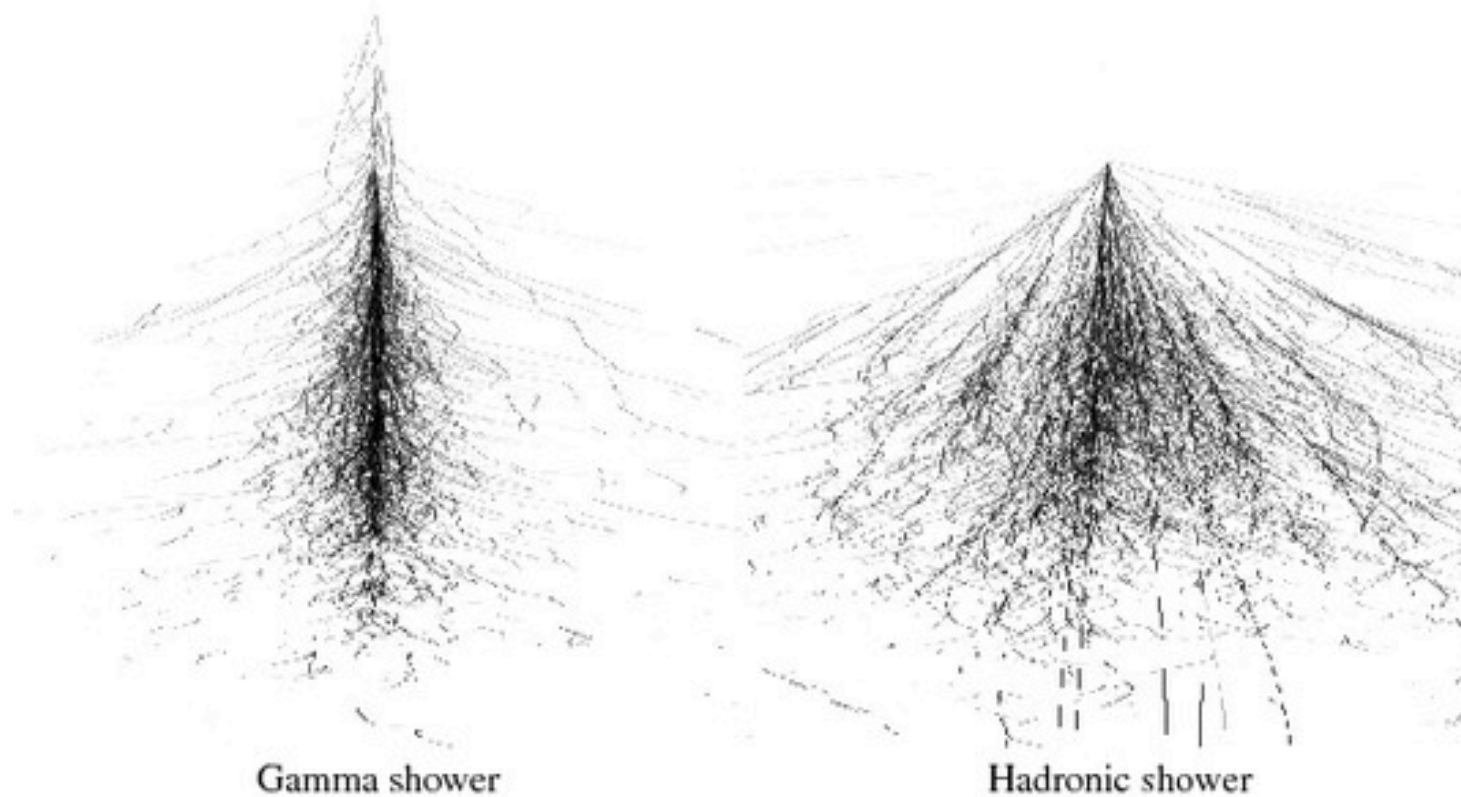
Detector Group, ESS

# Topics addressed

- Electromagnetic & hadronic particle showers
- Useful quantities for their description
- Applications & experience from other fields
  - High Energy Physics (CMS, ZEUS, ALICE, HADES)
- Simulation tools (GEANT)

# Electromagnetic vs. hadronic showers

- slender shape
- axially symmetric around the primary direction
- irregular shape due to large  $p_t$  particles
- contain EM showers



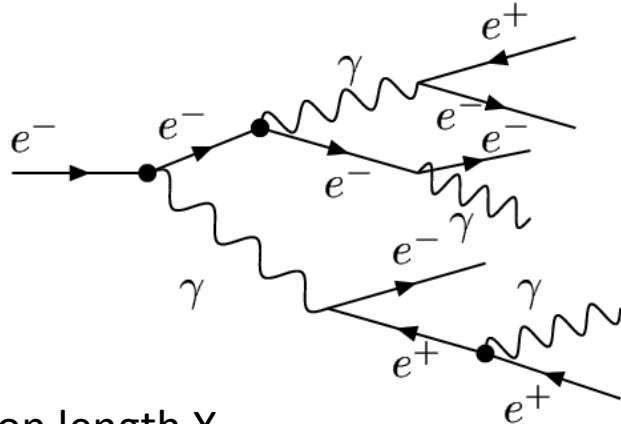
# Physics processes within a shower

- bremsstrahlung
- photon conversion
- particle-antiparticle annihilation
- hadronic processes -> baryons + light mesons + leptons
- nuclear effects, e.g nucleon evaporation, spallation, excitation
- particle decays (2-body, Dalitz)
- photonuclear interactions, e.g.  $(\gamma,p)$ ,  $(\gamma,n)$ ,  $(\gamma,2p)$
- production of heavier (strange) baryons

## Need for

- a suitable validated simulation tool
- reliable measurements of energies and particle species

# Useful quantities



radiation length  $X_0$

- material dependent,  $f(A, Z)$
- mean distance over which a high-energy electron loses all but  $1/e$  of its energy via bremsstrahlung

or

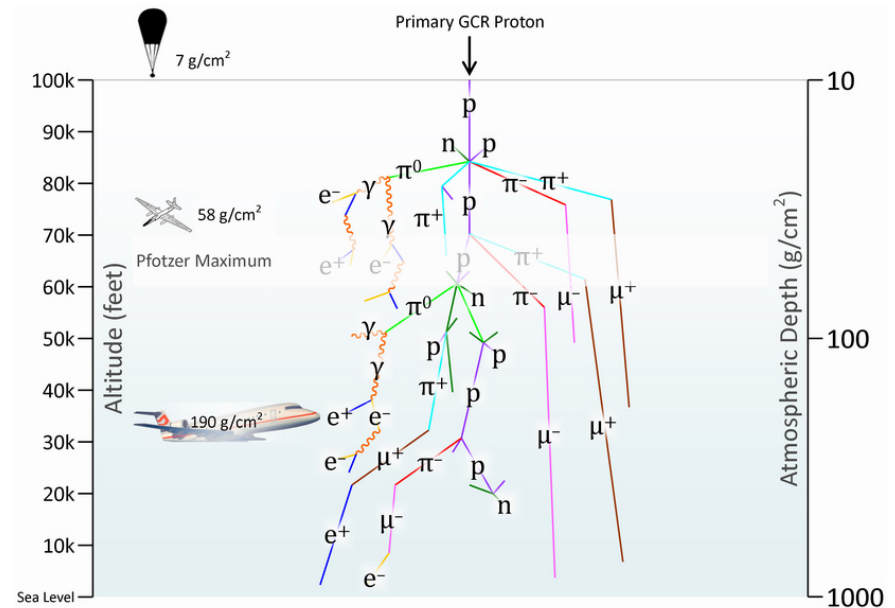
- $7/9$  of the mean free path for pair production

shower depth  $X = X_0 \ln(E_0/E_c) / \ln 2$

- logarithmic increase with energy

Molière radius: transverse scale of the EM shower

- $f(X_0, Z)$



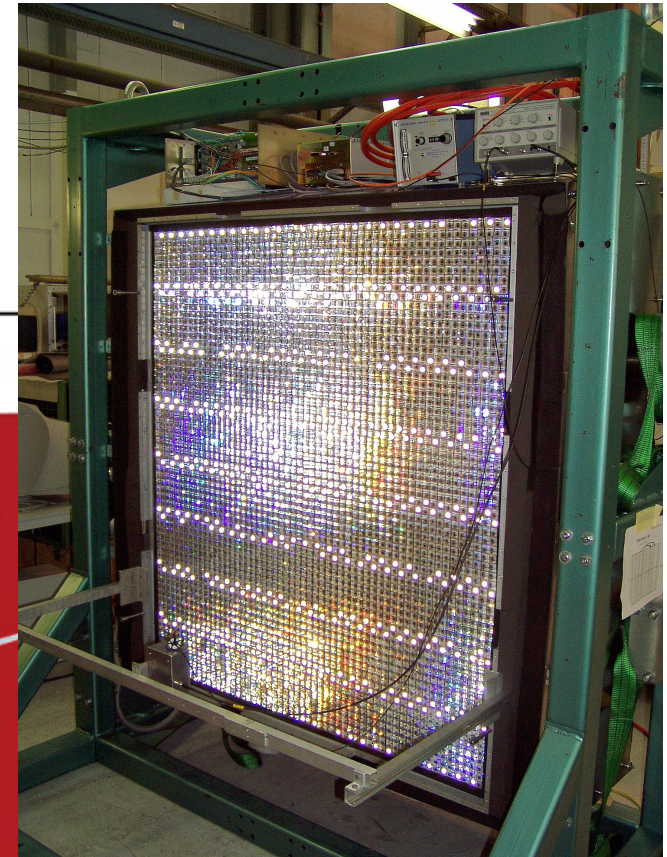
interaction length  $\lambda$

- material, particle and energy dependent
- mean distance travelled by a hadron before undergoing an inelastic nuclear interaction
- inverse of macroscopic cross section
- usually  $5-10 > X_0$  hence the large size and weight of hadronic calorimeters

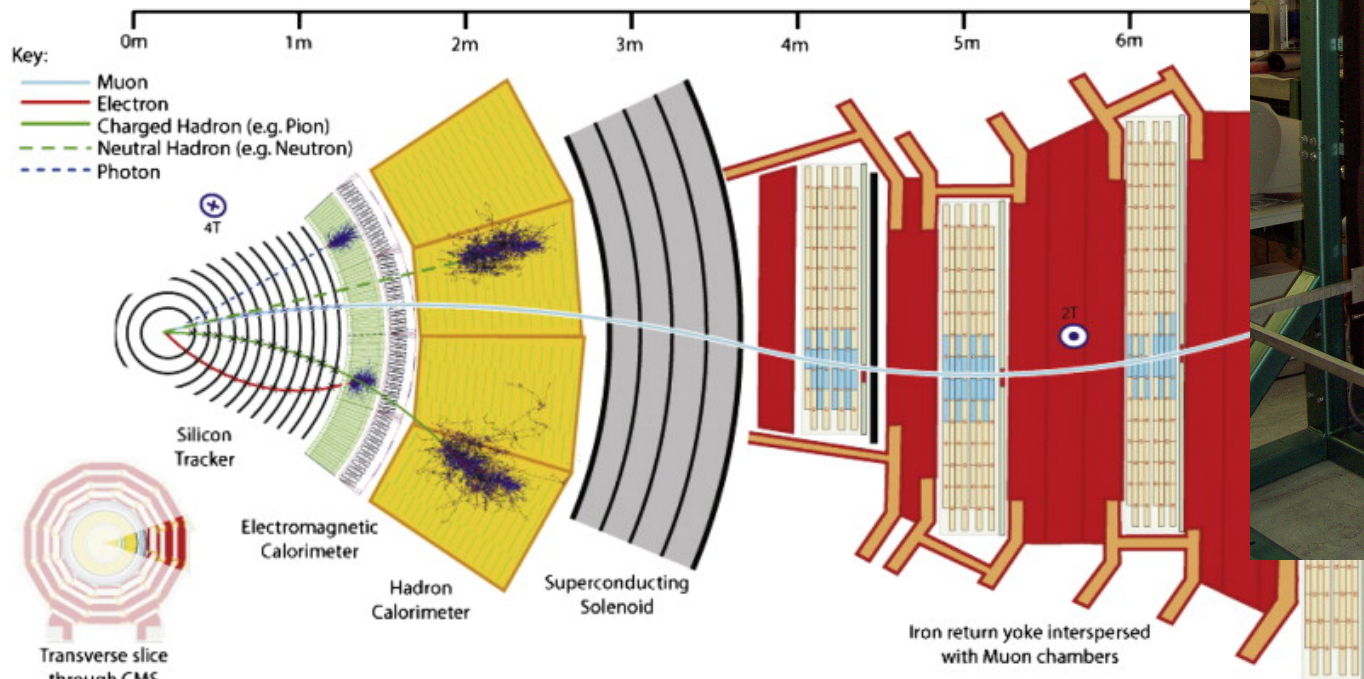
# Calorimetry Principles

- Destructive detection technique
- Full dissipation of particle energy, particles are stopped
- Calorimeters are placed in the outer part of the detector
- Common materials used: PbWO<sub>4</sub>, U, Fe, brass, steel
- However there are additional requirements:
  - Energy resolution and particle identification

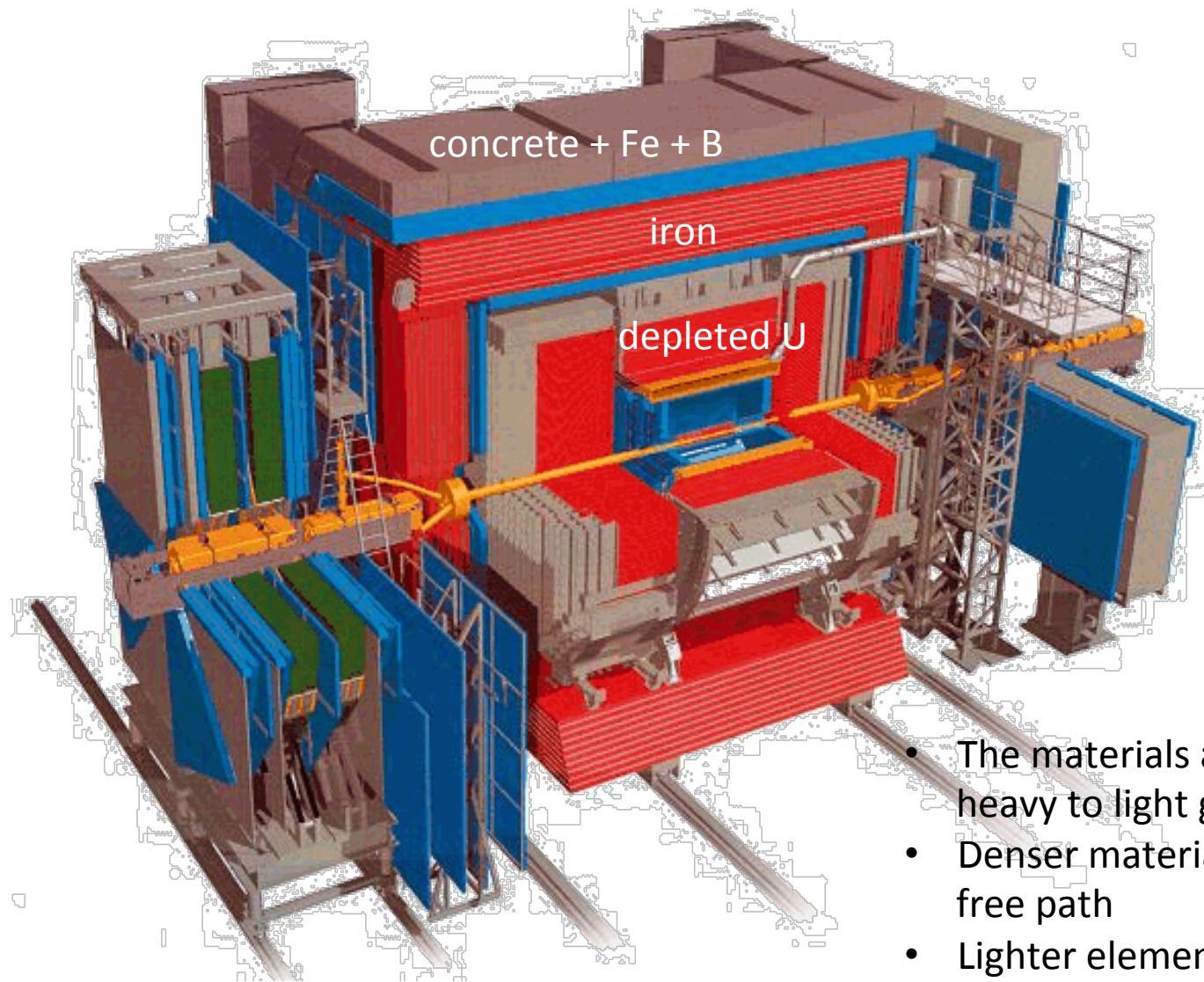
ALICE EM calorimeter



CMS EM and hadronic calorimeter



# The ZEUS spectrometer

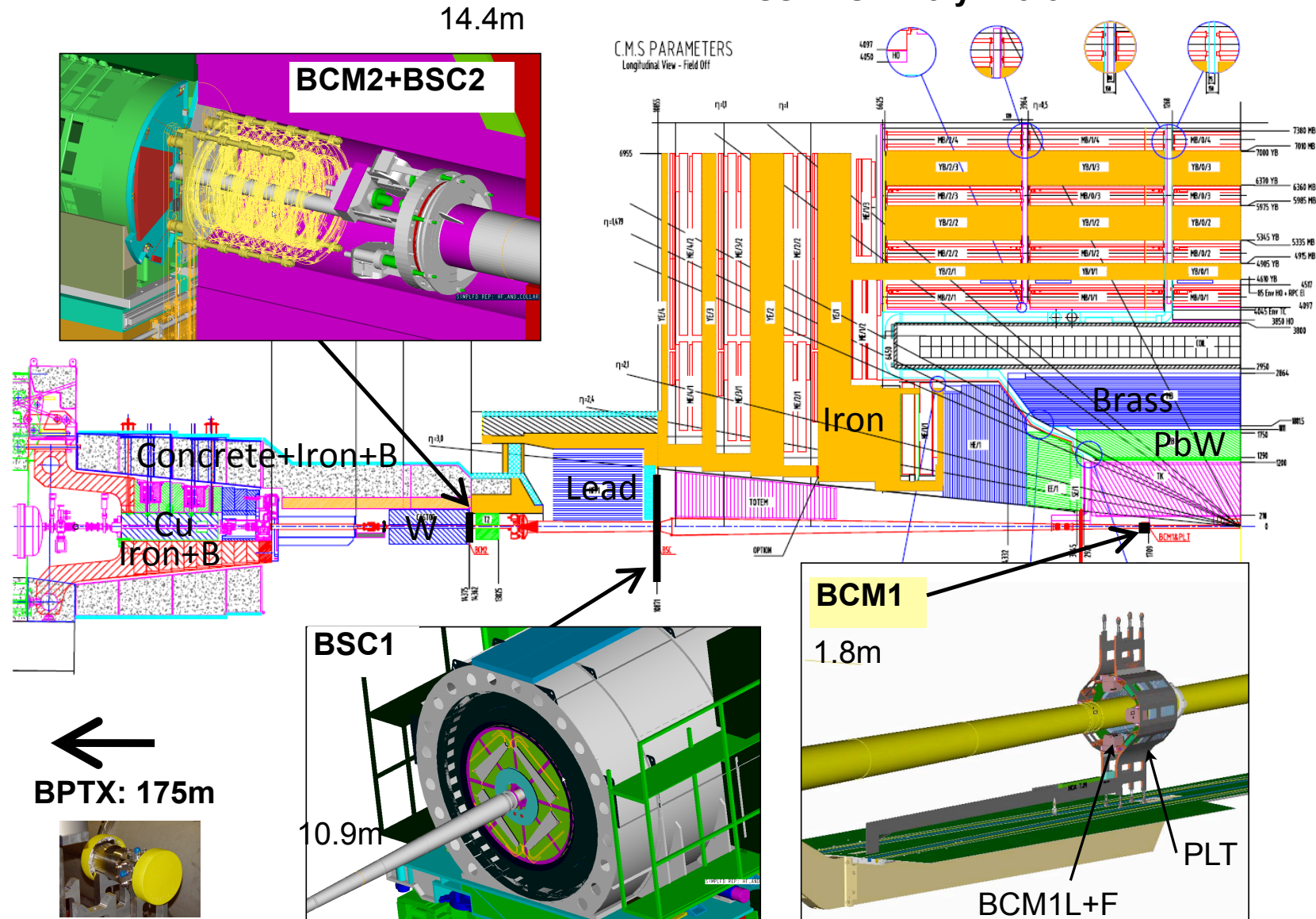


- The materials are ordered from heavy to light going outwards
- Denser materials reduce the mean free path
- Lighter elements at the end produce fewer photons

# Overview of CMS beam and radiation monitoring

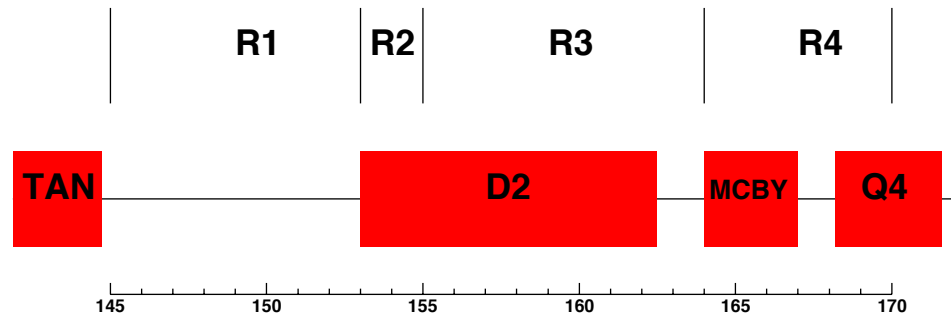
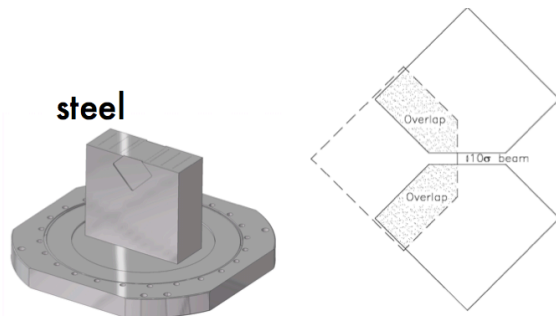
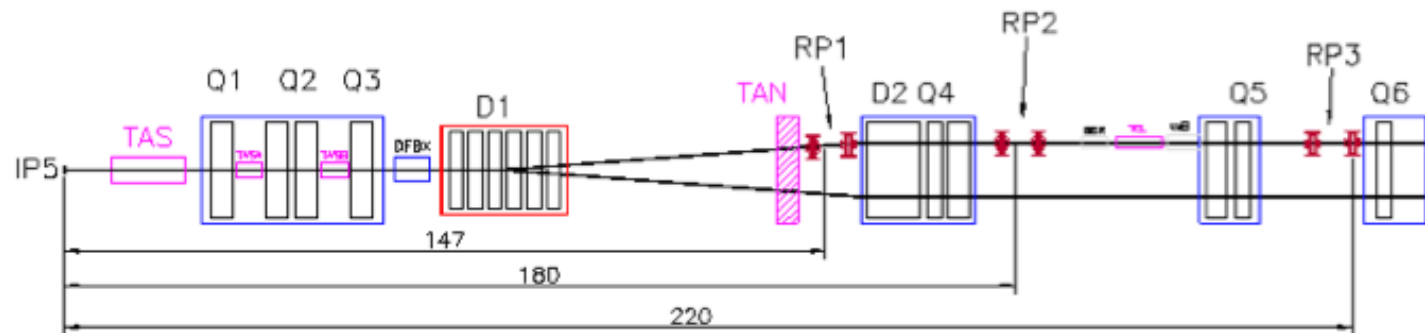
Diagram of Location of BRM+PLT Subsystems **RADMON: 18 monitors around UXC**

**PASSIVES: Everywhere**

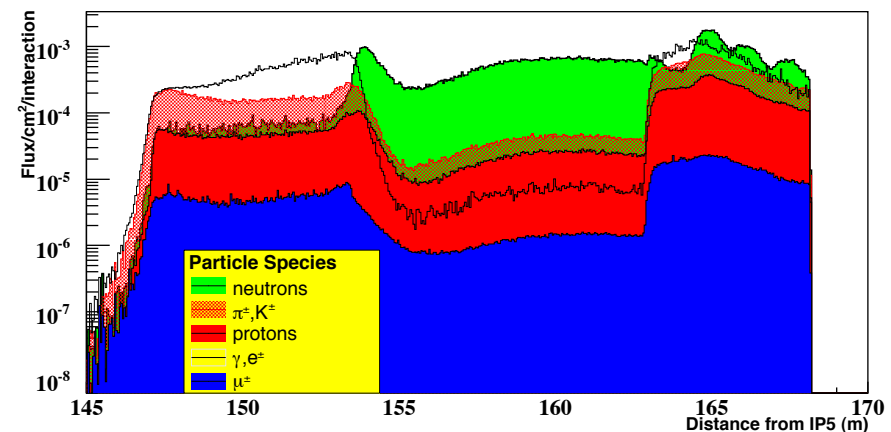




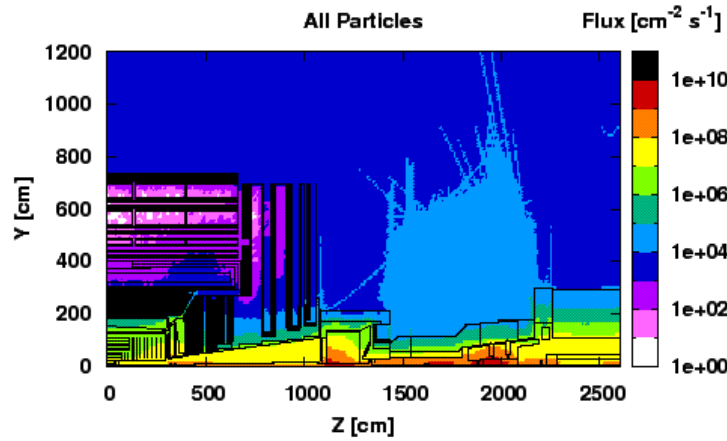
# Large Hadron Collider: Detector in the Beam



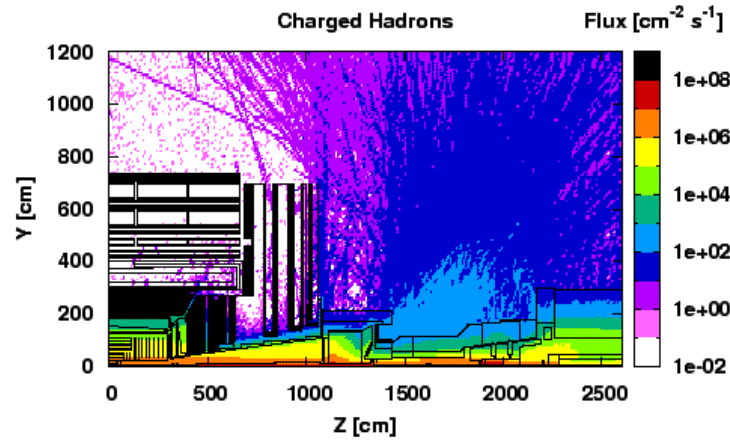
- “Shielding” may cause backgrounds to go up before going down
- Particle species mix will change also



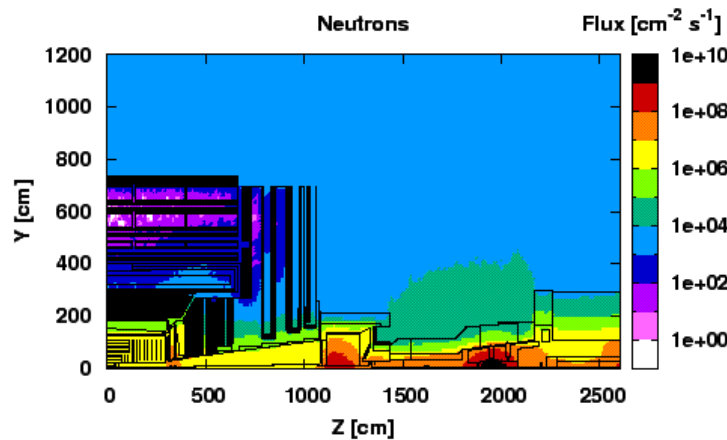
# CMS background simulations (FLUKA)



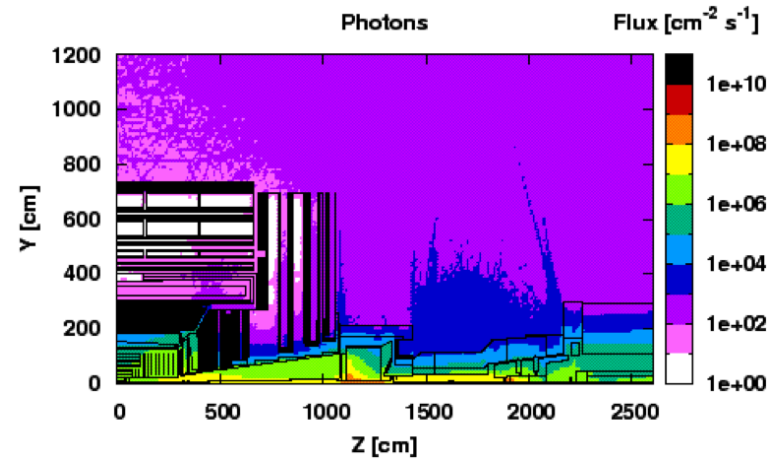
(a)



(b)



(c)



(d)

Figure 9.6: Fluxes for 7TeV collisions in the CMS cavern.  
Neutron Optics TAP, ESS, 12 February 2013

# The triptych of success

- Detectors
  - Is the sensitivity of detectors to all relevant particle types and energies known and measured?
  - Differences between detector types and what you see is golden information
- Data:
  - Use all existing data you can get your hands on, flux maps, particle species, energy spectra
- Simulation:
  - Simulate instruments in detail
  - Preferably with competitive codes (e.g. GEANT/FLUKA/MCNP/MARS)

Remember there may be several sources of problems, not just one ...

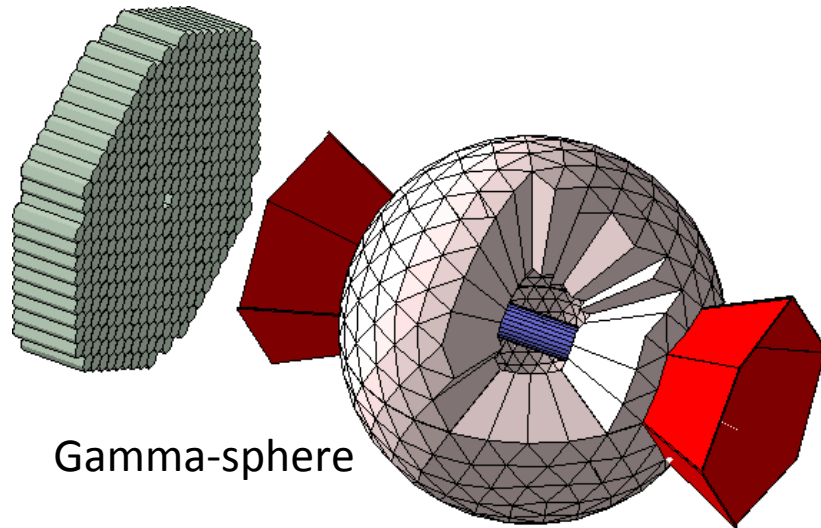
# Diagnostic Data

- A list of detector information that may be useful to try ...
  - Flux map from simple handheld h10 electronic dosimeters
  - Flux map from simple electronic handheld neutron dosimeters
  - Hand-held gamma spectrometers - what gammas do you see? Where can they come from?
- Activation map of activated material along guideline - it tells you what material is being activated
- Flux map of fast neutrons (neutron camera, organic scintillator, diamond, He-4)
- SEU in RAM within instruments, and inside guide shielding? (neutrons >10-20 MeV)
- Determine particle species where possible (a la Neutron Camera, IAEP Prague, D. Pfeiffer et al., JINST 6 (2011) P08005)
- Map and directionality of muons - indicative of hadronic showers along the guides? Look for loss locations (2-3 layers plastic scintillator in coincidence, separated by lead)
- Charged particle concentrations - indicative of unshielded particle showers (2-3 layers plastic scintillator in coincidence)
- Try different detector technologies at the instrument locations - do features change?
- Timing features

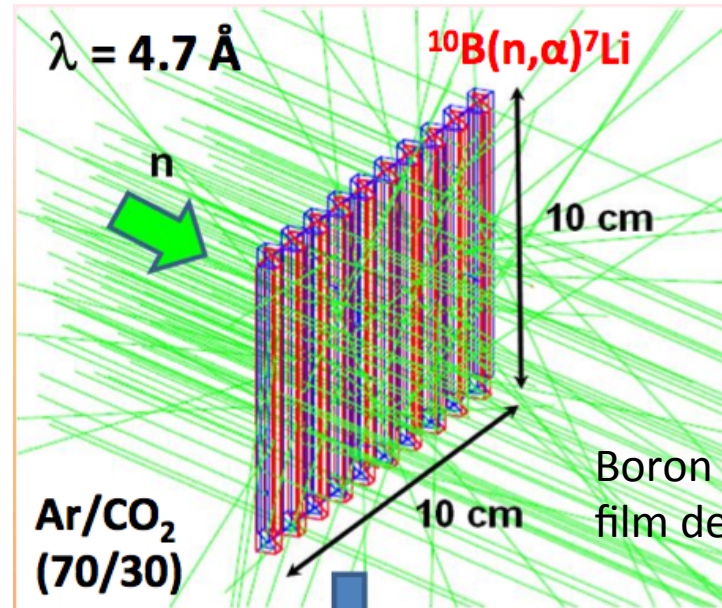
# GEANT: A simulation tool for HEP

- toolkit for the simulation of the passage of particles through matter
- high energy physics, nuclear physics, accelerator physics, medical physics, space science, DNA response to radiation
- includes all relevant EM & hadronic interactions, particle decays and slow neutron related cross sections
- provides special physics lists for shielding applications
- open source
- huge community of users

# GEANT application examples



Gamma-sphere



$\lambda = 4.7 \text{ \AA}$

$^{10}\text{B}(n,\alpha)^7\text{Li}$

n

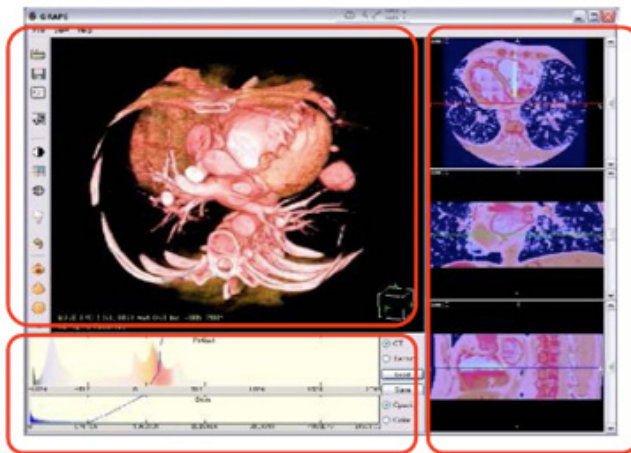
10 cm

10 cm

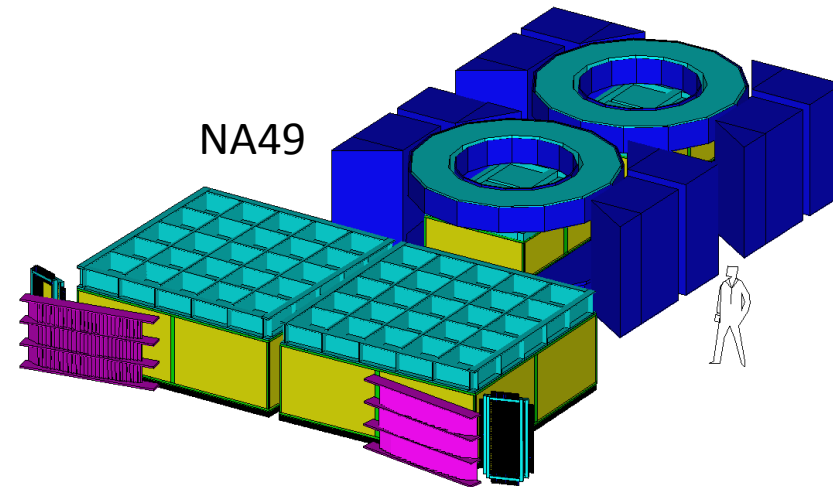
Boron thin film detectors

Ar/CO<sub>2</sub> (70/30)

3D (ray casting) medical physics 2D (MPR)



Opacity curve and color map editor



NA49

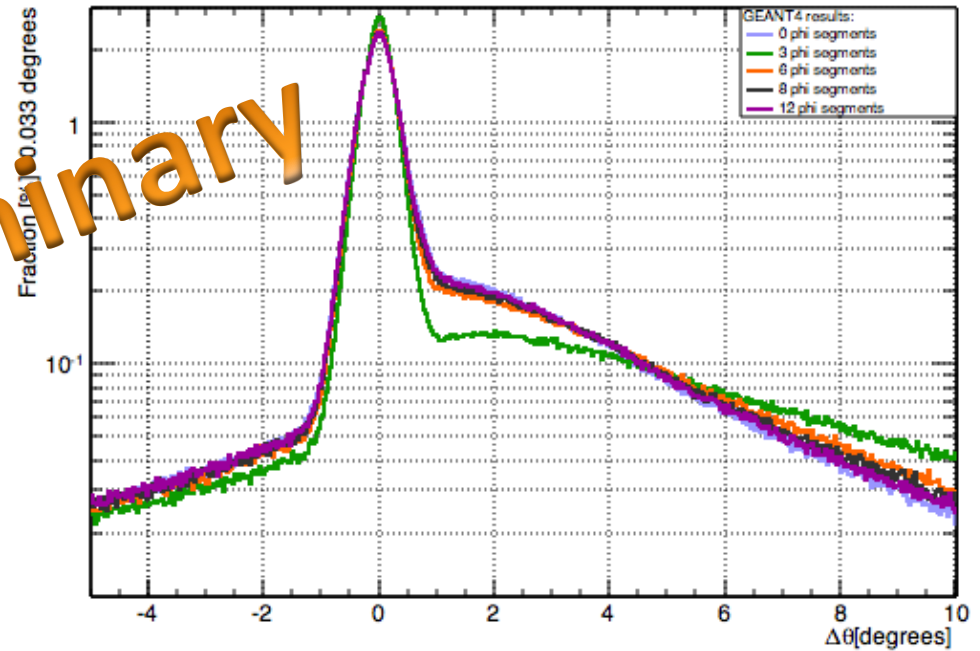
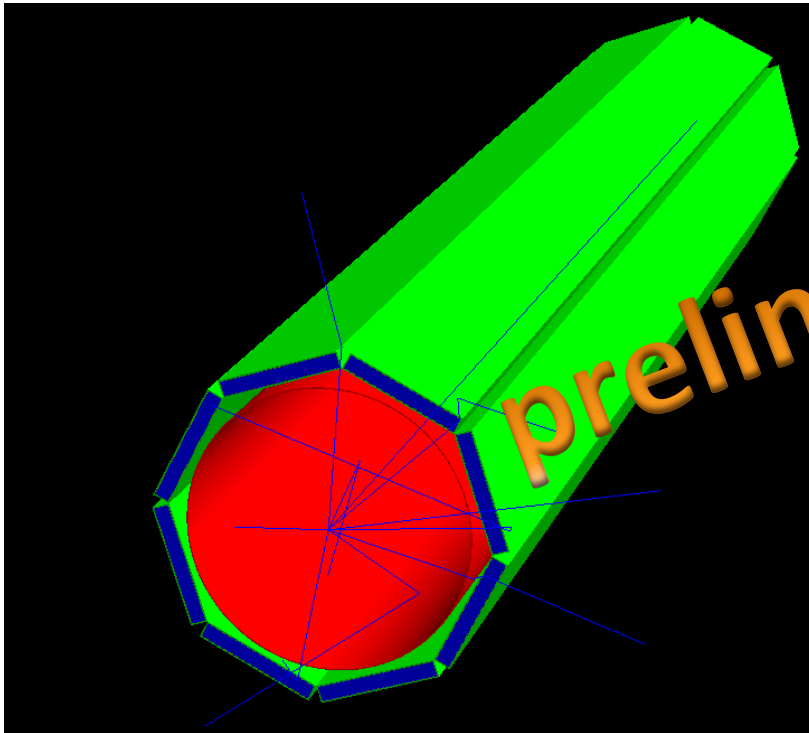
# DGCODE simulation software framework

- effort initiated by FRM-II/ESS/ILL
- framework to share simulation code
- facilitate debugging
- better code maintenance
- modular development
- avoid duplication

Already in place and qualified!

To be announced this afternoon ...

# GEANT simulation of scattering effects





**Thank you for your attention!**