

# The LLVM coding standard and clang-tidy

Jonas Nilsson



# The LLVM coding standards

<http://llvm.org/docs/CodingStandards.html>

# Summary

- Use spaces
- Treat warnings as errors
- Ignore the ban on RTTI and exceptions
- Avoid static constructors
- Use **auto** when appropriate
- Use camel case
- Functions start with a lower case letter
- Types and variables start with an upper case letter
- Do not use "**using namespace xxx**"
- Ignore the ban on **iostream**
- Put space before parenthesis in flow statement
- Do not put space before parenthesis in function call
- Use file suffixes **.cpp** and **.h**

# clang-tidy

- Does not check for everything
- Use in conjunction with clang-format

## Usage

File to check



Which checks to run



```
clang-tidy src/Log.cpp -checks="llvm*,google-build-using-namespace"  
-header-filter=".*" -- -std=c++11 -I./include/
```

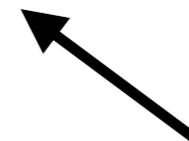
Also check header files



Compiler  
arguments  
starts here



Compiler arguments



# run-clang-tidy.py

1. `cmake -DCMAKE_EXPORT_COMPILE_COMMANDS=ON ...`

*compile\_commands.json* is created

2. `run-clang-tidy.py -header-filter='.*'  
-checks='llvm*,google-build-using-namespace'`

Alt. `run-clang-tidy.py -header-filter='.*'  
-checks='llvm*,google-build-using-namespace' -fix`